Concept

Students will design paintings of their school in a landscape based on the theme of a School Landmark on their own cardboard. Their work will be displayed on a 3D model of those buildings to be combined into a virtual artwork on the metaverse platform to show the futuristic possibilities of the dream school.

Learning Outcomes

1. School Education History
2. Engaging with the current technologies, where students may utilise motion-capture software to orchestrate their artistic vision through Starry Art's AI educational assistant app.
3. Understanding the importance of architectural design and forms in an urban landscape.
4. Distinguishing the differences between Two-Dimensional (2D) and Three-Dimensional (3D) in artistic techniques.
5. Operating UV correlation 2D designs onto the facades of a 3D building

Visual arts

VAES 1.1
- Make drawings and paintings about things and people that interest them and their experiences
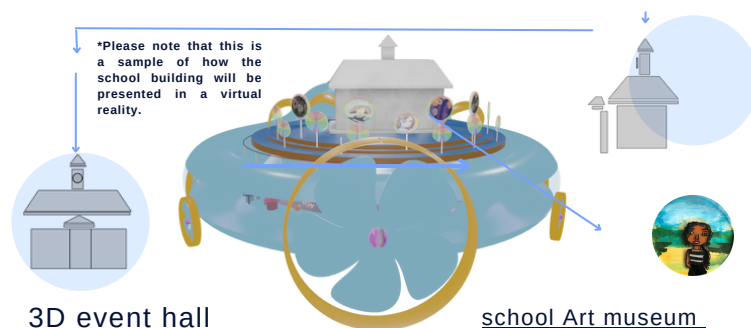
VAS1.1
- Create artworks in a particular way about their experiences of real and imaginary things
- Study the practice of artists and think about how they can work in similar ways to artists

VAS2.1 & 2.2
- Use forms to suggest qualities of subject matter

VAS 3.1, 3.2, 3.4
- Investigate subject matter in an attempt to represent likeness of things in the world
- Make artworks for different audiences, designing their artworks in a variety of ways
- Communicate about how their portraits are represented in artworks and how artists represent themselves in different ways in their practice

Science & Technologies

STe-7DI-T Identifies digital systems of the APP and explores how instructions are used to control the APP and the digital device
ST1-3DP-T Student describes, follows and represents algorithms to solve problems
ST2-2DP-T & ST3-2DP-T Selects and uses the digital APP as an equipment to develop solutions for an opportunity

Geography

GE1-1 Describes features of places and the connections people have with places
GE102 Identify ways in which people interact with and care for places

GE2-1 Examine features and characteristics of places and environments

GE3-1 Describes the diverse features and characteristics of places and environments

Students will be able to design their school's building facades with their own drawings and paintings.

*Please note that this is a sample of how the school building will be presented in a virtual reality.

3D event hall   school Art museum

Program cost

$10+GST per student per lesson
(Free) Starry Arts Online GIF maker
(Free) Starry Arts Motion Capture app

Materials & Pricing

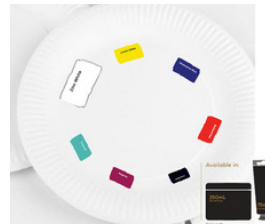Schools can provide their own materials or they can purchase from us.

Packaged materials for each 30 students
material fee :
$200+gst 30 students package for the first time.
3 lessons paintings.

- 1 x Acrylic premium set of 75ml 7 colours
- 1 x Global 250ml paints set
  - 2 white
  - 1 black
  - 1 cool red
  - 1 cool blue
  - 1 cool yellow
- 30 x 23cm Reusable paper plates with palette stickers
- 30 x HB pencils
- 30 x Brush kit
- 30 x Black marker pen
- 1 x Cleaning cloth roll
- 30 x A4 Painting panel
- Building UV cardboard (custom set)

Paint bottle refills are provided for free
when purchasing additional classes.

Additionally:

(Free) Starry Arts Online GIF maker
(Free) Starry Arts Motion Capture app